

# Introduction to constraint programming

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## Introduction & Outline

- Constraints, Constraint satisfaction (CSP) & Constraint programming (CP)
- Outline
  - Introductory examples
  - Definitions & Terminology
  - A global constraint example
  - Historical Remarks

## Introductory example

Find distinct digits for all letters, such that  $S \neq 0, M \neq 0$  and the following equation holds.

$$\begin{array}{r} S \ E \ N \ D \\ + \ M \ O \ R \ E \\ \hline M \ O \ N \ E \ Y \end{array}$$

## A CLP(FD)-program modelling this problem

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### Algorithm 1 Send More Money in CLP.

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```
send(L) :-
(1)  L = [S,E,N,D,M,O,R,Y],
(2)  domain(L, 0, 9),
(3)  S #> 0,
(4)  M #> 0,
(5)  all_different(L),
(6)  1000*S + 100*E + 10*N + D
(7)  + 1000*M + 100*O + 10*R + E
(8)  #= 10000*M + 1000*O + 100*N + 10*E + Y.
(9)
```

# Solving

| ?- smm([S,E,N,D,M,O,R,Y]).

M = 1, O = 0, S = 9, E in 4..7

N in 5..8, D in 2..8, R in 2..8, Y in 2..8 ?

yes

| ?- smm([S,E,N,D,M,O,R,Y]),  
labeling([], [S,E,N,D,M,O,R,Y]).

D = 7, E = 5, M = 1, N = 6,

O = 0, R = 8, S = 9, Y = 2 ?

yes

## Constraint Propagation using *interval reasoning*

Constraint propagation is an *inference rule* for finite domain problems that reduces the domains of variables.

- Given the following constraints

$$X \in \{0, \dots, 9\}$$

$$Y \in \{0, \dots, 9\}$$

$$X + Y = 9 \quad (1)$$

$$2X + 4Y = 24 \quad (2)$$

- we can conclude:

$$\text{Eq. 2} \Rightarrow X \in \{0, \dots, 8\}, Y \in \{2, \dots, 6\}$$

$$\text{Eq. 1} \Rightarrow X \in \{3, \dots, 7\}, Y \in \{2, \dots, 6\}$$

$$\text{Eq. 2} \Rightarrow X \in \{4, \dots, 6\}, Y \in \{3, 4\}$$

$$\text{Eq. 1} \Rightarrow X \in \{5, 6\}, Y \in \{3, 4\}$$

$$\text{Eq. 2} \Rightarrow X \in \{6\}, Y \in \{3\}$$

## Solving in a CLP system

| ?- X in 0..9, Y in 0..9, X+Y #= 9, 2\*X+4\*Y #= 24.

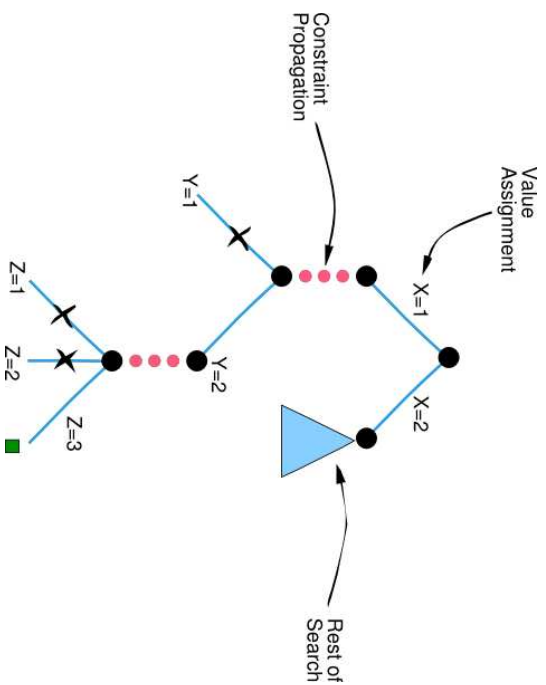
X = 6,

Y = 3 ?

yes

# Constrained search

Solving in CP interleaves propagation and speculative assignment (labeling)



## Constraints

What are constraints?

**Formally** A relation between objects (problem variables)

**Informally** A statement of how the value of one or more variables restrict the possible values of others

E.g.

- Expressed as a relation in mathematical language

$$a, b \in \{1, 2, 3\}, a \neq b$$

- Expressed as tuples

$\langle a, b \rangle \in \{ \langle 1, 2 \rangle, \langle 1, 3 \rangle, \langle 2, 1 \rangle, \langle 2, 3 \rangle, \langle 3, 1 \rangle, \langle 3, 2 \rangle \}$

### Variables domains

- Discrete/Continuous
- Finite/Infinite

## Constraint systems

A theory for a given variable domain and a class or type of constraints. E.g.:

### H Syntactical equality between Herbrand (Prolog) terms

**Domain:**  $a, f(a, g(b))$  etc.

**Constraints:**  $f(X, a, U) = f(b, Y, V)$

**Solutions:**  $X = b, Y = a, U = V$

### B (In)Equality between boolean expressions

**Domain:**  $\{0, 1\}$

**Constraints:**  $X \vee Y = 1, X \wedge Y \leq X \vee Y$

**Solutions:**  $(\exists U) (X = \overline{Y \wedge U})$  or  $\langle X, Y \rangle \in \{ \langle 0, 1 \rangle, \langle 1, 0 \rangle, \langle 1, 1 \rangle \}$

**Q** Equality and inequality between linear expressions over rational numbers

**Domain:**  $2, 15, \frac{3}{5}$  etc.

**Constraints:**  $X \geq Y - 2, X \leq 6 - y, X = Y + \frac{2}{3}$

**Solutions:**  $Y = X - 2, X \leq 4$

**FD** Relations between finite domain (usually integers)

**Domain:** 3, 8, 12 etc.

**Constraints:**  $X, Y, Z \in 1..4, X < Y, 2Y = Z$

**Solutions:**  $X = 1, Y = 2, Z = 4$

## Properties and relations of constraints

Let  $\Gamma$  be a constraint theory,  $C$  a set of constraints and  $c$  a constraint.

**Satisfiability**  $\Gamma \models (\exists)C$

**Consistency**  $\Gamma \models (\exists)(C \wedge c)$

**Tautology**  $\Gamma \models (A)C$

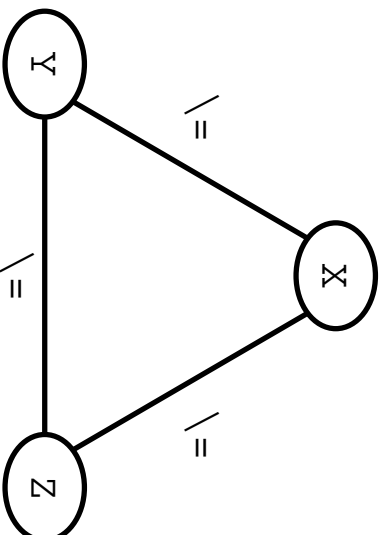
**Entailment**  $\Gamma \models (A)(C \rightarrow c)$

**Generalization** Find the “tightest”  $C$  for a set of constraints  $\{C_1, \dots, C_n\}$  such that

$$\Gamma \models (A)((C_1 \rightarrow C) \wedge \dots \wedge (C_n \rightarrow C))$$

## Example 2 — A global constraint

The program given in the send-more-money example uses a global constraint called `all_different`. This constraint imposes pairwise distinctness between a set of variables.



## Naive binarization is incomplete!

$$\text{all\_different}(X, Y, Z) \Leftrightarrow X \neq Y \wedge Y \neq Z \wedge X \neq Z$$

- However, if
$$X, Y, Z \in \{1, 2\}$$

no *local* reasoning (using information only about variable domains and a single binary constraint) can conclude that this set of constraints is inconsistent

- I.e. more “global” reasoning is necessary for completeness in this case; for all\_different complete algorithms are known that works in quadratic time

- Global reasoning can in general provide strong propagation even if complete algorithms are not known or are too computationally demanding for practical use

## Applications

- Design
- Diagnosis
- Planning
- Scheduling & Timetabling
- Packing & Placement
- Logistics
- Validation

## Historical remarks

- Early use of constraints in graphics software SKETCHPAD c.a. 1963
- CSP first systematically studied in AI (vision) 1971-1975
- First steps in CLP by Jaffar & Lassez (CLP( $R$ ))c.a 1987
- Finite domain CSP studied by Mackworth c.a. 1992
- First practical implementations by Colmerauer et. al. (Prolog-III) reported c.a. 1990
- Pioneering effort by team at ECRC on the CHIP system set stage for large scale applications from 1988 and onward



18

- CHIP commercialized by COSYTEC 1990
- ILOG SOLVER introduced 1994
- First global constraint (all-different) c.a. 1994
- *Global constraints* in CHIP c.a. 1993 — New level of
- ILOG SOLVER commercialized by ILOG1987 — Very successful
- CLP( $FD$ ) introduced in SICStus Prolog 1997 — State of the art system



19